# Thomas Owens IxD



#### **Applications**

SESSION TYPE: LESSON with WORKSHOP WBD4400

Application specific consideration

device specific consideration

Types of interfaces

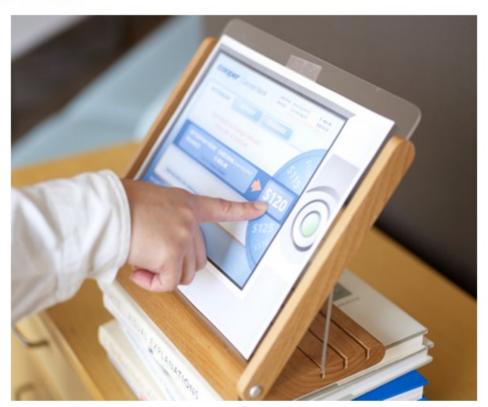
mobile/VR/PC/Kiosk and consideration

Workshop

## Application Specific Consideration

#### An industry example

A design for an ATM to test usability and ergonomics



### Device Specific Consideration



Types of Interface

- Mobile
- VR
- PC
- Kiosk

and consideration



#### Workshop

Mind Map Around your Concept for Application Evaluation.