

Lesson Description

Learning Outcomes

- An understanding of what to expect from the Exam
- An understanding of animation principles and how to apply them.
- An understanding of how to reproduce work according to design principles as well as principles of animation.
- An understanding of project management and planning for usability debugging.

Tasks

1. Students were given a sample webpage with major usability issues. Students were asked to modify the script using HTML and CSS to make the website more user friendly. They were also given a brief;

“I have this website (please see accompanying files) its terrible. Using UX design principles, please redesign it. There should be content hinting in the right place and the text made visible.”

2. Students were given an extension to the brief:

sample text

about us - we offer a complete digital marketing solution

services - we dev, seo, and content development,
also html, css and javascript.

contact us - if you want to hire us, and if you can find us
maybe you can hire the a team.

footer- link to # back home.

3. Please animate the content hinting with attention paid to principles of animation.
4. After the Break: Students were shown a layout (please see accompanying file named “reproduce.jpg”), they were asked to reproduce this and explained that the upcoming exam would have a section which deals with a problem in this format.
5. Students and Lecturer discussed the principles of animation (Disney) and how this would apply to animations related to the layout reproduction task and the earlier task.
6. Students were supported and guided throughout each task especially when it came to coding. Student were sent sample files and scripts that might be needed by email (please see accompanying files). Students were also asked to work in a team, specifically when it comes to coding, and stringer students should be paired with less proficient students.
7. Students were once again shown the principles of animation:
https://en.wikipedia.org/wiki/12_basic_principles_of_animation
and invited to discuss how these apply to even very simple, or subtle, web animations.
8. Students were shown a Mock Quiz related to the sort of content they should expect on the Interaction Design Exam.